

Future You

Your Mission: It's the year 2085. Technology has advanced so far that humans can now customise their bodies with cybernetic upgrades. You've just received a \$100,000 augmentation budget — and a mission to build the ultimate version of yourself.

Pre-Visit Activity

Choose Your Own Upgrade Adventure	20 mins	<p>Goal: Decide how to spend your augmentation budget to create your future self.</p> <p>Steps:</p> <ol style="list-style-type: none"> Pick Your Setting: You can be anyone in any world - a space explorer, elite athlete, climate warrior, or digital detective. Choose Upgrades: Select from a catalogue of cybernetic enhancements. Each has a cost and benefits (e.g., night vision, bionic sprinting legs, in-brain AI assistant, climate-adaptive skin). Make Trade-offs: You have only \$100,000 - choose wisely. Create Your Origin Story: Why did you choose these upgrades? What challenges do they help you overcome? <p>Tech Options:</p> <ul style="list-style-type: none"> No-Code Option: Paper-based worksheet / printable upgrade catalogue. Interactive Option: Build your adventure in Twine (easy drag-and-drop story paths). Twine / An open-source tool for telling interactive, nonlinear stories Animation Option: Use Scratch with a pre-built template (facilitators load in a basic scene & movement code). Scratch - Imagine, Program, Share Custom Character Design: Create pixel art in Pixilart and import to Scratch. Pixilart - Free online pixel art drawing tool
Build Your Avatar	20 mins	<p>Goal: Bring your upgraded self to life.</p> <p>Steps:</p> <ol style="list-style-type: none"> Use Pixilart or another pixel art tool to design your cyborg self. (Optional) Ask ChatGPT to generate a list of unique visual features for your character to help with inspiration. Save your design as a sprite and load it into Scratch (or keep it as a static image for your Twine story).
Share the Teaser	15 mins	<p>Goal: Create hype for your Future You.</p> <p>Steps:</p> <ul style="list-style-type: none"> If using Twine: export your story and share the link with your peers. If using Scratch: export a GIF or short screen recording of your character moving. If paper-based: take a photo of your design and write a one-line tagline: "In 2085, I will..."

Post-Visit Activity

Reality Check: Tech vs Imagination	15 mins	<p>Goal: Compare your imagined upgrades to current technology.</p> <p>Steps:</p> <ol style="list-style-type: none"> 1. Research real-world augmentation tech - think prosthetic limbs with AI control, exoskeleton suits, brain-computer interfaces. 2. Make a Venn diagram: <ul style="list-style-type: none"> ○ Left: “My Imagined Upgrades” ○ Right: “Technology Available Now” ○ Middle: “Possible in the next 20 years” 3. Discuss: What’s closer than you thought? What’s still pure sci-fi?
Reflection: My Future Self	15 mins	<p>Goal: Reflect on the creative process and your ideas.</p> <p>Prompts:</p> <ul style="list-style-type: none"> • Which upgrade was most exciting to imagine, and why? • What surprised you about real-world augmentation technology? • Would you still choose the same upgrades now that you know the limits of today’s tech? <p>Format Options:</p> <ul style="list-style-type: none"> • Quick video log (TikTok/Reel style) • Written blog entry • Illustrated poster
The Upgrade Pitch	20 mins	<p>Goal: Sell your cyborg concept to a panel.</p> <p>Steps:</p> <ol style="list-style-type: none"> 1. Prepare a 1-minute elevator pitch explaining: <ul style="list-style-type: none"> ○ Who you are in 2085 ○ What upgrades you chose ○ Why they’re essential 2. Include 1–2 visuals (screenshot from Twine, Scratch sprite, or drawing). <p>Optional Twist: Panel gives you one extra upgrade — but you must remove one existing feature to make space.</p>
Final Reflection	10 mins	<p>Discussion:</p> <ul style="list-style-type: none"> • What are the gaps between the technical reality of Cyborg's with self-augmentation versus our imagination? • What have you found beneficial and been surprised by in the process of imagining and creating a version of your future self.