

# Flipped Robotics

**Your Mission**: Before you start bolting parts together, great competition teams study the game and plan their build. This session gets you thinking strategically about Push Back – 2025–2026 so you arrive ready to make design decisions fast.

## **Pre-Visit Activity**

Watch and	10 mins	Watch: VEX V5 Robotics Competition: Push Back   2025-2026 Game
learn		Watch: Tips to Know Before Building Your Vex Chassis
		While watching, jot down:
		One scoring action that looks hardest to defend against
		One rule or game element that could trip up a new team
Scout the	10 mins	Open the V5 Hero Bot build instructions ( <u>Cadasio.com</u> )
hardware		Decide:
		Will you start with Hero Bot and modify it?
		Or will you design your own from scratch?
		For each option, note one advantage and one limitation.
Mechanism	10 mins	Discuss in small groups:
brainstorm		If the goal was to pick up lots of blocks fast, what kind of mechanism
		would you try first?
		How would you make it reliable under match pressure?
		Sketch your top 2–3 ideas.
Quick pitch	15 mins	Each group gives a 60-second pitch to the class:
		Starting point (Hero Bot or custom)
		Main scoring strategy
		One clever feature that could give you an edge

#### **Teacher notes:**

- Minimal setup: just internet/projector
- Push for "why" behind each design choice
- Encourage trade-off thinking (speed vs. reliability, complexity vs. ease of build)











### **Post-Visit Activity**

**Your Mission**: Now that you've built and tested mechanisms, it's time to prepare like a real VEX team for a competition match. This is where design, strategy, and teamwork come together.

Hook	5 mins	Watch this video about the VEX Worlds Championship
		The VEX Worlds Experience   2024 - YouTube
Set a	5 mins	In your team's VEX Design Notebook, record:
Competition		One performance goal (e.g., score X points per match)
Goa		One teamwork goal (e.g., improve driver-coach communication)
Build and	15 mins	For each goal, document in your Design Notebook:
refine plan		What to build or adjust (mechanisms, programming, driver practice)
		Why this change will help in competition
		What resources you'll need (parts, practice field, mentor advice)
Match	15 mins	On a field diagram in your Design Notebook, draw:
strategy		Your opening move in autonomous
map		Your main scoring route in driver control
		Where you'll attempt to slow opponents (legally)
Competition	5 mins	Check and tick off in your Design Notebook:
readiness		Robot meets size & weight rules
checklist		Battery & controller charged
		Spare parts & tools ready
		All team members can explain key game rules

#### Why this Post-work matters:

These steps turn build-day ideas into a clear competition playbook. Recording everything in your VEX Design Notebook builds evidence of your design process, supports future improvement, and prepares you for judged awards at events.







